



**Vote or Die**  
Created and Directed by  
Katrina Dion  
February 7-9, 2014

### Overview

Vote or Die was a 75 minute devised show that came out of experience with satire, protests and years of searching for my political voice. It also stood as my final directing project as a part of my undergraduate career.

This show was a choose your own adventure play that put the power into audiences hands. Between scenes, using several different voting methods, audiences would elect the next scene that would take place. These scenes were satirized versions of political ideologies and pop culture life styles from Anarchy to gluten-free.



### Goals

- Create a cohesive and consistently funny show in four weeks with a four person ensemble.
- To create an interactive casual theatre experience ending in a moment of unity.
- To educate the cast on several political ideologies.
- Further my directing experience and personal aesthetic.

### Outcomes

- Created a positive theatre environment in which audience members felt empowered.
- Experienced working with a fast paced schedule and devising a show with a limited time.
- Gained new experience in managing and scheduling.
- Gained a new appreciation and knowledge of the political sciences.

### Reflection

Through Vote or Die I gained a multitude of theatrical experience. I designed the sound, choreographed two numbers, edited the writing done in the rehearsal room, all the while acting as the director. I dealt with losing my stage manager during tech week to tonsillitis and changing rehearsal rooms weekly and I am proud to say that that never once phased my cast and we still put on a performance people will always remember.

This show allowed my cast and I to think critically while laughing at ourselves. I plan to revisit this show in the future and adapt it for new audiences.

